

## Cloud Gaming vs Local Gaming (vsdiff.com)

Feature	Cloud Gaming	Local Gaming
Accessibility	Available on multiple devices, just need internet	Limited to specific hardware
Graphics Quality	Depends on server capability and internet speed	High quality based on local hardware
Initial Cost	Lower upfront cost but requires a subscription	Higher upfront cost for hardware and games
Performance	Latency issues may occur	Consistent performance with no latency
Game Library	Varies by service, potential limited access	Full ownership of game library once purchased

Source: <https://vsdiff.com/cloud-gaming-vs-local-gaming/>